# SCIENCE FAIR CENTRAL

## **ENGINEERING DESIGN CHALLENGE**

**Engineering is the application of science and technology to solving a problem.** Engineers look for problems they want to solve or how to improve a process or physical design. Creating an invention is an example of an engineering a solution.

#### Ask

As with investigations, the key to defining the project is by posing the right question. Students can ask themselves, "What bothers me?" "What have I heard other people complaining about?" Is it something that could be fixed or improved on. Find a local problem or something that needs to be improved.

### **Imagine**

Brainstorm several ideas and consider many different solutions. Then, research your idea to find out what others know. This might include looking at other products or solutions that exist already.

#### Plan

Select one solution and make a plan! Design the solution and the method for testing to see if it works.

#### Create

Create a solution and explain why it should work. Build a prototype using a physical model or Computer-Aided-Design Software.

#### Test

Test the solution and collect data to be sure your solution made a change. Make sense of the data – how do you know it worked, or didn't work? Did it solve the identified problem?

#### **Improve**

How could you improve your solution? Make revisions based on your test results and observations. Draw new designs to continue to improve your idea.



